2022 World Series

2022 MSBL/MABL World Series 70+, 73+ & 75+ Rules

- 1. No Stealing; Runners may still take a lead
- 2. No Hit and Run allowed
- 3. One 9 inning game per day
- 4. 5 games in 5 days
- 5. For any hit that reaches the outfield grass, the batter cannot be thrown out at first. The outfielders can throw out base runners that are going to second, third or home but not first.
- 6. For 70+ Only: If a pitcher fails to go in a stretch position with a runner(s) on base and pitches with a full windup, the runner can advance (steal).
- 7. With a 3-2 count on the batter and 2 outs, all "forced" runners can break on delivery by the pitcher.
- 8. For 70+ Only: If a wild pitch/passed ball goes out of the imaginary home plate circle, runners can advance (including to home) one base only without catcher chasing the ball. If a runner(s) advances a base and the ball does NOT go out of the imaginary home plate circle, the runner(s) will be returned to their original base.
- 9. For 73+ and 75+ Only: Runners can only advance on a hit ball or on the delivery if "forced" with a 3-2 count and 2 outs. They may not advance on a passed ball/wild pitch.

10. SHARED BATTER/RUNNER ONLY

a. We will use "Shared" A/B Batter Positions. The manager uses two players for one batting position and during the game the manager decides who bats each time the batting position comes up. He can then use the other player to run if he chooses to do so. If the manager runs for the shared batter, the runner MUST bat the next time this spot comes up in the lineup. There is no limit to the number of shared line-up potions. Any player sharing a batting order position is locked in that position for the duration of the game and cannot be used in any other batting order position.